

# **Go BIG or Go HOME**

*for Wind Ensemble*

**JESSICA MEYER**

# Go BIG or Go HOME

## for Wind Ensemble

3'

### INSTRUMENT LIST

Piccolo  
Flute 1, 2  
Oboe 1,2  
E-flat Clarinet  
Clarinet in B-flat 1, 2, 3  
Bass Clarinet 1, 2  
Bassoon 1, 2

Soprano Sax  
Soprano/Alto Sax (alternating)  
Alto Sax  
Tenor Sax  
Baritone Sax

Horn in F 1, 2, 3, 4  
Trumpet in B-flat 1, 2, 3  
Trombone 1, 2  
Bass Trombone 1, 2  
Euphonium **\*\*OPTIONAL\*\***  
Tuba

Timpani (5, but could do with 4)  
Percussion 1 (Drum Kit)  
Percussion 2 (Congas, Bongos, Glock., Tam-tam, Bass Drum)  
Percussion 3 (Marimba, Cowbell)  
Percussion 4 (Shaker or Shekere, Pair of Drum Sticks, Congas and Bongos \*shared with Perc. 2\*, and any other small percussion desired)

Piano (mic'd if using other electric instruments)  
Electric Guitar (with individual amp) **\*\*OPTIONAL, but strongly encouraged\*\***  
Electric Bass (with individual amp)  
Synth Keyboard (with individual amp) **\*\*OPTIONAL\*\***

### CONSORTIUM PARTICIPANTS

Tim Robblee, Shenandoah University (co-ordinator)  
Jerry Junkin, Butler School of Music at the University of Texas at Austin  
Bobby Francis, Texas Christian University  
Rick Good, Auburn University  
Michael Hancock, University of Central Arkansas  
Jon Caldwell, University of North Carolina at Greensboro  
David Kish, Metropolitan State University of Denver  
Jake Wallace, South Dakota State University  
Mark Spede, Clemson University  
Jared Cassidy, Lexington High School (MA)  
Rickey Badua, Cal Poly Pomona  
Robert Ambrose, Georgia State University  
Paula Holcomb, SUNY Fredonia  
Scott Lubaroff, University of Central Florida  
Scott Tobias, West Virginia University

### PROGRAM NOTE

This piece has been on quite a journey since its inception. The work was originally the last movement of "Get into the NOW", a string quartet commissioned by the Grammy-nominated PUBLIQuartet in 2017. The first large ensemble version was for the Nu Deco Ensemble (a Rock Orchestra in Miami), followed by a full orchestra version that toured nationally for Carnegie Hall's Link Up program. However, my inner band-geek self is the most excited about this version - which I feel unleashes all the sonic power I ever wanted this music to have.

In Go BIG or Go HOME, you will find hints of funk, bluegrass, and Latin while driven by groove, virtuosity, and moments of improvisation allowing members of the group to put their own personal signature on the piece. Most importantly, it is written from a place of self-realization, empowerment, and celebration of how joyous life can be.

### PERFORMANCE NOTES

- The piece can be successful without optional parts, however the electric guitar and bass definitely lend more of a "rock power vibe" to the sound.
- Octave registration is really important to my chord spelling, so it is best to avoid moving parts to other octaves.
- For the solos at D, if no bass or guitar, please redistribute to other capable players.
- Especially if paired with other amplified instruments, the piano likely requires acoustic reinforcement.
- The percussion jam at letter E can be played by a variety of instruments. Please feel invited to find instruments that can cut through with that groove and have fun! For a few examples, agogo bells could substitute for cowbell, and Percussion 4 can really be played by whatever is fun. If you wish to employ more percussionists, feel free to have them join in at measure 62 and follow the flow of the parts.
- The saxophone parts carry a large share of the melodic material (the original work was written for a String Quartet) and are intended to be jazzy and swinging. You may wish to consider asking players to use a more commercial equipment set-up to get a biting and direct sound.

# Go BIG or Go Home

for Wind Ensemble

Consortium organized by Shenandoah Conservatory  
Tim Robblee, conductor

JESSICA MEYER

♩ = 145 **Nasty**

keep it light, release off the ties

Score for Wind Ensemble and Percussion. The score includes parts for:

- Piccolo
- Flute 1 & 2
- Oboe 1 & 2
- Clarinet in Eb
- Clarinet in Bb 1
- Clarinet in Bb 2 & 3
- Bass Clarinet in Bb 1 & 2
- Bassoon 1 & 2
- Soprano Saxophone 1
- Soprano/Alto Saxophone
- Alto Saxophone
- Tenor Saxophone
- Baritone Saxophone
- Horn in F 1 & 3
- Horn in F 2 & 4
- Trumpet in Bb 1
- Trumpet in Bb 2 & 3
- Trombone 1 & 2
- Bass Trombone 1 & 2
- Euphonium
- Tuba 1 & 2
- Piano
- Electric Guitar
- Electric Bass
- Synth. Keyboard
- Timpani (D2, F2, G2, D3, F3)
- Percussion 1 (Drum Set)
- Percussion 2 (Congas, Bongos, Tam-tam, Bass Drum)
- Percussion 3 (Marimba, Cowbell)
- Percussion 4 (Shaker or Shekere, Glock, Congas and Bongos (shared with Perc. 2) & toys for the JAM)

The score is marked with a tempo of 145 BPM and a dynamic of *mf*. A large watermark "PERUSAL" is overlaid diagonally across the page. A copyright notice at the bottom states: ©2023 JMM Publishing (BMI). All rights reserved. For perusal only. Performance materials must be purchased via www.jessicameyermusic.com. Unauthorized reproduction or distribution is strictly prohibited.

# A Light and Groovy

The musical score is arranged for a large ensemble. The instruments and their parts are as follows:

- Picc.**: Piccolo, starting at measure 10.
- Fl. 1 & 2**: Flutes 1 and 2.
- Ob. 1 & 2**: Oboes 1 and 2.
- E♭ Cl.**: E-flat Clarinet.
- Cl. 1**: Clarinet 1.
- Cl. 2 & 3**: Clarinets 2 and 3.
- B. Cl. 1 & 2**: Bass Clarinets 1 and 2.
- Bsn. 1 & 2**: Bassoons 1 and 2.
- Sop. Sax.**: Soprano Saxophone.
- Sop./Alto Sax.**: Soprano/Alto Saxophone.
- Alto Sax.**: Alto Saxophone.
- Ten. Sax.**: Tenor Saxophone.
- Bari. Sax.**: Baritone Saxophone.
- Hn. 1 & 3**: Horns 1, 2, and 3.
- Hn. 2 & 4**: Horns 2, 3, and 4.
- Tpt. 1**: Trumpet 1.
- Tpt. 2 & 3**: Trumpets 2 and 3.
- Tbn. 1 & 2**: Trombones 1 and 2.
- B. Tbn. 1 & 2**: Baritone Trombones 1 and 2.
- Euph.**: Euphonium.
- Tba. 1 & 2**: Tuba 1 and 2.
- Pno.**: Piano.
- E. Gtr.**: Electric Guitar.
- E. Bass**: Electric Bass.
- Kbd.**: Keyboard, with performance notes: "clear, but funky sound" and "hammond organ sound".
- Timp.**: Timpani.
- Perc. 1**: Congas.
- Perc. 2**: Marimba.
- Perc. 3**: Shaker.
- Perc. 4**: Shaker.

Performance notes include: "like cello plucking" for strings and "choose an instrument that works best in the hall... Shekere or Guiro might cut through better" for percussion.

This page contains a musical score for a large ensemble, starting at measure 16. The instruments listed on the left are:

- Picc.
- Fl. 1 & 2
- Ob. 1 & 2
- E♭ Cl.
- Cl. 1
- Cl. 2 & 3
- B. Cl. 1 & 2
- Bsn. 1 & 2
- Sop. Sax.
- Sop./Alto Sax.
- Alto Sax.
- Ten. Sax.
- Bari. Sax.
- Hn. 1 & 3
- Hn. 2 & 4
- Tpt. 1
- Tpt. 2 & 3
- Tbn. 1 & 2
- B. Tbn. 1 & 2
- Euph.
- Tba. 1 & 2
- Pno.
- E. Gtr.
- E. Bass
- Kbd.
- Timp.
- Perc. 1
- Perc. 2
- Perc. 3
- Perc. 4

The score includes various musical notations such as dynamics (ff, f, mf), articulation (accents), and performance instructions like "heavy distortion" and "switch to a phat synth sound". A large watermark "FOR PREVIEW" is overlaid diagonally across the page, and a smaller watermark "Performance materials must be purchased via www.jessicameyermusic.com" is also present.

# B Swervy Heavy Funk

ALL PLAYERS SHOULD KEEP STOMPING PATTERN IF POSSIBLE UNTIL C

23

The score is arranged for a large ensemble. It includes parts for Piccolo, Flutes 1 & 2, Oboes 1 & 2, Clarinets (Eb, 1, 2 & 3), Bass Clarinet 1 & 2, Bassoons 1 & 2, Soprano and Alto Saxophones, Alto Saxophone, Tenor Saxophone, Baritone Saxophone, Horns 1 & 3, Horns 2 & 4, Trumpets 1, 2 & 3, Trombones 1 & 2, Baritone Trombone 1 & 2, Euphonium, Tuba 1 & 2, Piano, Electric Guitar, Electric Bass, Keyboard, Timpani, and four types of Percussion (1, 2, 3, 4). The percussion parts include Congas, Cowbell, and Shaker. The score features various musical notations such as 'STOMP', 'sim.', 'ff', 'gliss.', and 'fill.....'. A large watermark 'FOUR' is overlaid diagonally across the page.

30

Picc.

Fl. 1 & 2

Ob. 1 & 2  
1. *fp* *ff*

E♭ Cl.

Cl. 1  
*mf* *ff*

Cl. 2 & 3

B. Cl. 1 & 2  
1. *mf* *ff*

Bsn. 1 & 2

Sop. Sax.

Sop./Alto Sax

Alto Sax.  
*mp* *f*

Ten. Sax.  
*mp*

Bari. Sax.  
*mp*

Hn. 1 & 3

Hn. 2 & 4

Tpt. 1  
"doit" squeeze release

Tpt. 2 & 3

Tbn. 1 & 2

B. Tbn. 1 & 2  
2. *p* *mf*

Euph.

Tba. 1 & 2

Pno.  
*mf* *mp* *f*

E. Gtr.

E. Bass

Kbd.

Timp.  
[dampen] [retune to A2, B2, C3, C#3, D3]

Perc. 1

Perc. 2

Perc. 3  
Marimba

Perc. 4

36

Picc. *mf*

Fl. 1 & 2 *f*

Ob. 1 & 2

E♭ Cl. *f*

Cl. 1 *f*

Cl. 2 & 3 *f*

B. Cl. 1 & 2 *f*

Bsn. 1 & 2 *f*

Sop. Sax. *f*

Sop./Alto Sax. *f*

Alto Sax. *f*

Ten. Sax. *f*

Bari. Sax. *f*

Hn. 1 & 3

Hn. 2 & 4

Tpt. 1 *f*

Tpt. 2 & 3

Tbn. 1 & 2

B. Tbn. 1 & 2

Euph.

Tba. 1 & 2

Pno.

E. Gtr. switch to 80's rock guitar sound

E. Bass

Kbd. switch to bright tinny 80's synth *f* *tr*

Timp.

Perc. 1

Perc. 2

Perc. 3 *f* *ff*

Perc. 4



# E Percussion Jam

54

Picc.

Fl. 1 & 2

Ob. 1 & 2

E♭ Cl.

Cl. 1

Cl. 2 & 3

B. Cl. 1 & 2

Bsn. 1 & 2

Sop. Sax.

Sop./Alto Sax

Alto Sax.

Ten. Sax.

Bari. Sax.

Hn. 1 & 3

Hn. 2 & 4

Tpt. 1

Tpt. 2 & 3

Tbn. 1 & 2

B. Tbn. 1 & 2

Euph.

Tba. 1 & 2

Pno.

E. Gtr.

E. Bass

Kbd.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

do slight variations of that groove..... fill..... do slight variations in each measure.....

Congas & Bongos

SOLO fill.....

SOLO fill.....





*non cresc.*

77

Picc.

Fl. 1 & 2

Ob. 1 & 2

E♭ Cl.

Cl. 1

Cl. 2 & 3

B. Cl. 1 & 2

Bsn. 1 & 2

Sop. Sax.

Sop/Alto Sax.

Alto Sax.

Ten. Sax.

Bari. Sax.

Hn. 1 & 3

Hn. 2 & 4

Tpt. 1

Tpt. 2 & 3

Tbn. 1 & 2

B. Tbn. 1 & 2

Euph.

Tba. 1 & 2

Pno.

E. Gtr.

E. Bass

Kbd.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 2

*mf*

*mf*

*mf*

*f*

1.

Alto Sax

choose your most powerful sound

choose your most powerful sound

to Tam-tam

# G Explosivo!

84

Picc. *ff*

Fl. 1 & 2 *ff*

Ob. 1 & 2 *ff*

E♭ Cl. *ff*

Cl. 1 *ff*

Cl. 2 & 3 *ff*

B. Cl. 1 & 2 *ff* a2

Bsn. 1 & 2 *ff* a2

Sop. Sax. *ff*

Soprano/Alto Sax. (switch)

Alto Sax. *ff*

Ten. Sax. *ff*

Bari. Sax. *ff*

Hn. 1 & 3 *ff* a2

Hn. 2 & 4 *ff* a2

Tpt. 1 *ff*

Tpt. 2 & 3 *ff*

Tbn. 1 & 2 *ff* a2

B. Tbn. 1 & 2 *ff* a2

Euph. *ff*

Tba. 1 & 2 *ff* a2

Pno. *ff*

E. Gtr. *ff*

E. Bass *ff*

Kbd. *ff*

Timp. *ff*

Perc. 1 *ff* fill.....

Perc. 2 *ff* l.v. l.v.

Perc. 3 *ff*

Perc. 4 *ff* Congas and Bongos fill.....

87

Picc.

Fl. 1 & 2

Ob. 1 & 2

E♭ Cl.

Cl. 1

Cl. 2 & 3

B. Cl. 1 & 2

Bsn. 1 & 2

Sop. Sax.

Soprano/Alto Sax.

Alto Sax.

Ten. Sax.

Bari. Sax.

Hn. 1 & 3

Hn. 2 & 4

Tpt. 1

Tpt. 2 & 3

Tbn. 1 & 2

B. Tbn. 1 & 2

Euph.

Tba. 1 & 2

Pno.

E. Gtr.

E. Bass

Kbd.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Alto

*ff*

*a2*

*2.*

to lowest note, release with sharp accent

*gliss.*

fill.....

*mp*

*ff*



98

Picc.

Fl. 1 & 2

Ob. 1 & 2

E♭ Cl.

Cl. 1

Cl. 2 & 3

B. Cl. 1 & 2

Bsn. 1 & 2

Sop. Sax.

Soprano/Alto Sax.

Alto Sax.

Ten. Sax.

Bari. Sax.

Hn. 1 & 3

Hn. 2 & 4

Tpt. 1

Tpt. 2 & 3

Tbn. 1 & 2

B. Tbn. 1 & 2

Euph.

Tba. 1 & 2

Pno.

E. Gtr.

E. Bass

Kbd.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

ff

fff

a2

1.

gliss.

go bananas...make a lot of noise

fill.....

no play - just yell

"huh!!!!"

find a synth effect that is a smooth and steady climb in pitch...it can be rhythmic if needed.....

slap bass something really fast, no sharps or flats

bass drum